



**SPORT CENTRE  
UNIVERSITY of MALAYA  
27<sup>th</sup> Biennial Intersvarsity  
Games  
Organizing Committee**



**Table Tennis  
Rules & Regulations**

**1. LAWS OF THE GAME**

The competition shall be conducted in accordance with the existing laws of the game as approved by the International Table Tennis Federation (ITTF) and adopted by Malaysia Table Tennis Association and the general rules and regulations of Biennial Intersvarsity Games (BIG).

**2. PLAYER ELIGIBILITY**

All players participating in this competition must be full-time students or staff (team managers) of their respective universities. Students are reminded to bring along matriculation cards or any other form of identification which certify their eligibility. **Failure to do so would disqualify the play.**

**3. REPRESENTATION**

- (a) Each University may register a maximum of **8** players.
- (b) Each institute can register a maximum of **2** coaches and **1** official for both Men and Women teams.
- (c) Teams must be represented by a team manager or official from the Institution concerned during the course of a match.

**4. COMPETITION RULES**

- (a) For 5 and less participating teams, a single round robin format will be played.

(b) Match Format

Each match shall consist of the best of 5 sets with each set played to 11 points and the order of play is as follows:

- 1<sup>st</sup> match - 1<sup>st</sup> Singles
- 2<sup>nd</sup> match - 1<sup>st</sup> Singles
- 3<sup>rd</sup> match - 2<sup>nd</sup> Doubles
- 4<sup>th</sup> Match - 2<sup>nd</sup> Doubles
- 5<sup>th</sup> Match - 3<sup>rd</sup> Singles

The team is considered as winner when it wins **3** matches out of 5.

(c) Only one player from the team can participate in one single and one double.

(d) The order of the play is fixed unless the captains from both teams and the tournament convenor agree that the order be changed. The list of players in the order suggested in (a) above shall be submitted to the convenor 15 minutes before the commencement of each tie. No substitution or alteration is allowed (even in the event of illness).

(e) League Points

- 2 league points shall be awarded to the winner of each game and 1 league point for the loser.
- Should there be a tie in league points between 2 teams, the winner of the game between these 2 teams will be awarded the higher placing. Should there be more than 2 teams having equal league points, the position of these teams shall be established in the following order:
  - i) The team with the highest number of wins of matches against the other teams in the tie
  - ii) The team with the highest set score points
- If a tie still persists, classification shall be made in the same order taking into account of all the matches played.

- (f) Should any of the teams be late over the grace period of 10 minutes, the teams will be deemed walkover from the day of tournament and no league points will be awarded.

## **5. ATTIRE**

Teams are advised to come in their respective university team attires. Proper indoor sports shoes are required. No white (>10%) attire (both top and bottom) is allowed since white competition balls are the official balls to be used.

## **6. PROTEST OR APPEAL AGAINST RESULTS**

- Any protest must be submitted to the Referee in writing by the Team Manager together with a deposit of **USD75** and within 30 minutes after the end of the match.
  
- If the protest is rejected, the deposit shall be forfeited. If the protest is upheld, the deposit shall be returned.